

Steve Rittler

Animation • Illustration • Education
SteveRittler.com • srittler@nyc.rr.com
New York City, NY
USA

EDUCATION:

- Pratt Institute, Brooklyn, New York
National Talent Search Scholarship Recipient, Master of Fine Arts with Distinction, Computer Graphics, Animation, 2000.
- The University of the Arts, Philadelphia, Pennsylvania
Bachelor of Fine Arts with Honors, in Illustration w/ Animation Concentration, 1990.

TEACHING EXPERIENCE:

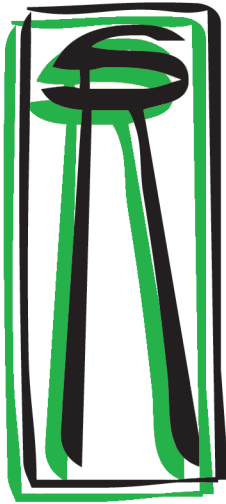
- William Paterson University, Department of Art, Wayne, NJ
Tenured Associate Professor, Fall 2001 to present. MFA Program Director, Fall 2018 to present. Courses taught: 3D Animation, 3D Modeling, Visual Storytelling & Storyboarding, Dynamic Figure Drawing, Cell Animation, Group 3D Animation Production, Graduate 3D Modeling, Graduate 3D Animation, 3D Character Animation, Advanced 3D Character Animation, Graduate 3D Character Animation, Graduate Drawing for Animators, Sequential Illustration: Graphic Novel, Senior Thesis.
- New York University Center for Advanced Digital Applications, New York, NY
Instructor, Advanced 3D Animation, Summer 2002.
- Pratt Institute Computer Graphics, Brooklyn, NY
Adjunct Assistant Professor, Fall 1993 to Spring 2002; Advanced 3D Animation, 3D Modeling, Graduate 3D Modeling, Graduate 3D Animation, Illustration, Visual Storytelling & Storyboarding, Digital 2D Animation, Design Procedures.
- Pratt Institute Manhattan, School of Professional Studies, New York, NY
Adjunct Assistant Professor, Summer 2000 to Summer 2001; Preproduction for 3D Animation/Storyboarding
- College of New Rochelle Communication Design, New Rochelle, NY
Instructor, 1995; Graduate Computer Graphics, Graduate Illustration

MAJOR PRODUCTION EXPERIENCE:

- Owner, Designer, Animator and Illustrator, MuseMachine Productions, New York, NY
Independent digital production company, since 1999.
- Freelance Designer, Animator and Illustrator, New York, NY
Manhattan Transfer/Edit, Cyclotron, Spontaneous Combustion, Gallium Digital, Blink.fx, etc., Jan. 1995 to present.
- GLC Productions, New York, NY
Designer, Senior Character Animator, Director; June to Sept. 1997 and Aug. 1998 to Aug. 1999.
- Blink.fx, New York, NY
Directing Animator/Designer, Storyboards, Character Design and Animation; Sept. 1997 to Aug. 1998.
- Disney Interactive / Walt Disney Company, Burbank, CA
3D Computer Artist, 3D Animation, Character Design, Modeling and Lighting; July 1996 to May 1997.
- Image Design / MTI, New York, NY
Staff 3D Animator, Production/Character Design, Storyboard Illustrator; Aug. 1995 to July 1996.

PUBLICATIONS AND FILMS:

- "Cleveland Haunts! Or, A Chinese Ghost Story In Cleveland!", Forthcoming, 2020. Illustrator of graphic novella written by Camille Cauti
- "The Big Headache", forthcoming, 2021. Writer, Director, Designer, Animator of Indie 3D Animated film, Muse Machine Productions
- "Monster Box", forthcoming, 2023. Writer, Director, Designer, Animator of Independent 3D Animated film, Muse Machine Productions
- "Zerogon", 2014. Character Animator for Independent 3D Animated and live action film, www.zerogonfilm.com/
- NYC ACM SIGGRAPH MetroCAF 2014, College Computer Animation Festival Co-Chair and Organizer
Elected by NYC ACM SIGGRAPH Board to plan and organize New York City metropolitan-area student digital-animation festival featuring student work from prestigious area colleges and universities in New York, New Jersey and Connecticut, Pennsylvania and Rhode Island. Screened September 26, 2006, at the Fashion Institute of Technology, New York, NY. www.MetroCAF.org
- "Veggie Propoganda", 2011. Composer, lyricist and performer of soundtrack to animated film, in collaboration with Kristen Palana, American University of Rome
- "How Mariano Rivera Dominates Hitters", New York Times Online, June 29th, 2010. Character animator on a collaborative project with the New York University Motion Lab
- "Nor Gloom of Nyght" Fall 2008
Creator, Director, Designer, Animator of independent 3D-animated film (screened at SIGGRAPH Asia 2008 as part of course taught there, see



Festivals, Exhibitions and Awards section below), Muse Machine Productions

- Kerlow, Isaac V. *The Art of Three-Dimensional Computer Animation and Effects*, revised 4rd Edition Primary Illustrator, Additional chapters, New York, John Wiley & Sons, 2009
- MetroCAF 2006 Opening Animation

Creator, Director, Designer and Animator of an independent animated film screened at the NYC ACM SIGGRAPH 2006 Metropolitan Area College Computer Animation Festival; animated and produced at William Paterson University, summer 2006.

- "The Omega Marmot"

Creator, Director, Designer of an independent 3D-animated film currently in production; from summer 2005 to present.

- Kerlow, Isaac V. *The Art of Three-Dimensional Computer Animation and Effects*, revised 4th Edition Primary Illustrator, Additional chapters, *Principles of Animation*. New York, John Wiley & Sons, 2009
- "Nor Gloom of Nyght" (a work-in-progress)

Creator, Director, Designer, Animator of independent 3D-animated film screened internationally, for completion in fall 2008

- NYC ACM SIGGRAPH MetroCAF 2004, College Animation Festival

Art, Design and Illustration Group, Principle Designer and Illustrator; produced signature artwork for the festival in the form of cards, posters, invitations, programs and commemorative badges. www.nyc.siggraph.org

- Input Output, NYC ACM SIGGRAPH Online Publication

Contributing Writer, October 2003. "A Wing and a Prayer," my 2003 SIGGRAPH Conference Course experience. nyc.siggraph.org/news.htm

- Input Output, NYC ACM SIGGRAPH Online Publication

Contributing Writer, February 2004. "Moon Over Mechanism", an article highlighting an NYC SIGGRAPH event held to thank all our contributing volunteers and professional participants in the computer graphics world. nyc.siggraph.org/news.htm

- O'Rourke, Michael. *Principles of Three-Dimensional Computer Graphics Animation* 3rd ed. New York: W.W. Norton & Co., 2003
- "Journey to the Oceans of the World"

Contributing Animator and Technical Consultant for 3D installation project with William R. Pensyl; exhibited at SIGGRAPH 2002 Art Show

- MORRIGAN

Writer, Designer, Illustrator, Publisher of Online and nationally distributed graphic novel, 1993-94

- ARTBYTE Magazine

Freelance Writer on Animation and Digital Visualization, 1999 to 2001

- Kerlow, Isaac V. *The Art of Three-Dimensional Computer Animation and Imaging* Primary Illustrator. Written by Isaac V. Kerlow, Van Nostrand Reinhold, 1996, 2nd Ed. 2000
- O'Rourke, Michael. *Principles of Three-Dimensional Computer Graphics Animation* 2nd ed. New York: W.W. Norton & Co., 1998. 3D Illustrator
- Kerlow, Isaac V. *The Art of Three-Dimensional Computer Animation and Imaging* New York: Van Nostrand Reinhold, 1996. Primary Illustrator
- O'Rourke, Michael. *Principles of Three-Dimensional Computer Graphics Animation* 3D Illustration. Written by Michael O'Rourke, W.W. Norton & Co., 1995
- "JASTA"

Writer, Designer, Illustrator, Publisher of serialized graphic novel in *Animenominous* magazine, 1989-91

- *Animenominous* magazine

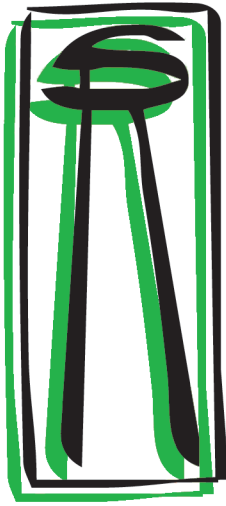
Co-publisher, Cover Artist, Primary Illustrator for quarterly devoted to Japanese animation, 1989-91

FESTIVALS, EXHIBITIONS AND AWARDS:

- NYC ACM SIGGRAPH Bring Your Own Animation Night, NYC. March 2011 to present. Co-organizer and MC of monthly animation event showcasing the work of local animators and promoting the animation community in NYC
 - Festival Screenings for work as Character Animator for "Zerogon" since September, 2014
 - 2015 Boston Sci Fi Fest
 - 2015 Slam Dance Film Fest, Park City <http://www.slamdance.com/>
 - 2015 Indie Works, NYC
 - 2014 Digital Marakech, Morocco
 - 2014 Alumni Animation Film Festival, New York City
 - NYC ACM SIGGRAPH MetroCAF 2014, College Computer Animation Festival Co-Chair and Organizer
- Elected by NYC ACM SIGGRAPH Board to plan and organize New York City metropolitan-area student digital-animation festival featuring student work from prestigious area colleges and universities in New York, New Jersey and Connecticut, juried by the area's foremost animation professionals. Screened September 19, 2014, at the NYIT Auditorium on Broadway, New York, NY. www.MetroCAF.org
- NYC ACM SIGGRAPH MetroCAF 2014, College Computer Animation Festival Opening Animation, September 19, 2014
- Director and animator of short animated film used to introduce the festival at the screening at NYIT Auditorium on Broadway.
- NYC ACM SIGGRAPH MetroCAF 2014, College Computer Animation Festival Designer and Illustrator
- Illustrated and art-directed all printed and web-based visual materials for the animation festival.
- 2014 William Paterson University Art Department Faculty Show
- Ben Shahn Gallery, William Paterson University, Fall 2014.



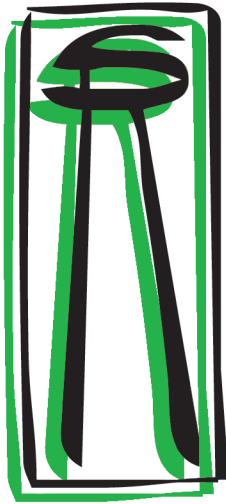
- 2014 Blue Plum Animation Festival Judge, Eastern Tennessee State University, June 2014
Reviewed and recommended submissions to the 10th Annual festival screening. <http://www.blueplumanimation.com/>
- 2013 William Paterson University Art Department Faculty Show
Ben Shahn Gallery, William Paterson University, Fall 2013.
- SIGGRAPH Asia 2011 Conference, Hong Kong. SIGGRAPH Asia 2011 Computer Art Show Juror. Reviewed and recommended submissions to one of the world's foremost venues for professional computer generated artwork. December 2011. <http://www.siggraph.org/asia2011/art-gallery>
- SIGGRAPH Asia 2010 Conference, Seoul, Korea. SIGGRAPH Asia 2010 Computer Animation Festival Juror. Reviewed and recommended submissions to one of the world's foremost venues for professional computer generated animation, effects and film. December 2010. www.siggraph.org/asia2010/content/attendees/computer-animation-festival
- SIGGRAPH 2010 Conference, Los Angeles, Ca. Computer Animation Festival, Producer, Animation Clinic. Producer and co-organizer of event featuring animation industry leaders and masters reviewing student projects to offer creative, production, technical, and career advice.
- SIGGRAPH Asia 2009 Conference, Yokohama, Japan. SIGGRAPH Asia 2009 Computer Art Show Juror. Reviewed and recommended submissions to one of the world's foremost venues for professional computer generated artwork. December 2009. www.siggraph.org/asia2009/for_attendees/art_gallery/index.php
- SIGGRAPH Asia 2008 Conference Courses, Singapore. "There Can STILL Be Only One: Independent Animation Production for the Lonely." Organizer and Lecturer of course on digital-animation production planning and execution, with Professor Kristen Palana of the American University of Rome. Third running of newly revised and updated course after SIGGRAPH Asia's invitation to present. December, 2008. www.siggraph.org/asia2008/
- NYC ACM SIGGRAPH MetroCAF 2006, College Computer Animation Festival Chair and Organizer
Elected by NYC ACM SIGGRAPH Board to plan and organize New York City metropolitan-area student digital-animation festival featuring student work from prestigious area colleges and universities in New York, New Jersey and Connecticut, juried by the area's foremost animation professionals. Screened September 26, 2006, at the Fashion Institute of Technology, New York, NY. www.MetroCAF.org
- NYC ACM SIGGRAPH MetroCAF 2006, College Computer Animation Festival Opening Animation
Director and animator of short animated film used to introduce the festival at the screening and on the forthcoming MetroCAF 2006 DVD.
- NYC ACM SIGGRAPH MetroCAF 2006, College Computer Animation Festival Designer and Illustrator
Illustrated and art-directed all printed and web-based visual materials for the animation festival.
- 2006 William Paterson University Art Department Faculty Show
Ben Shahn Gallery, William Paterson University, Fall 2006.
- BUDI 2005, Busan Universiade for Digital Contents, Kyungsun University, Seoul, Korea
May 16th through May 18th at the Art Performance Hall. "Nor Gloom of Nyght (a work-in-progress)" appears in this exhibition as affiliated with the School of Visual Arts. www.budibudi.org/eng/index.asp
- Public Access Television Appearance, Snyder High School, Media Arts High Tech Program, Jersey City, NJ
Appeared as a guest on a public-service community program about careers in animation. With Bruce Wands, Chair MFA Computer Art at SVA. November 2004.
- NYC ACM SIGGRAPH MetroCAF 2005, College Computer Animation Festival
MetroCaf Committee member serving as MetroCAF 2006 Chair. Elected by NYC ACM SIGGRAPH Board to help organize New York City metropolitan-area student digital-animation festival, featuring student work from prestigious area colleges and universities, juried by the area's foremost animation professionals. Screened September 26, 2005.
- 2005 William Paterson University Art Department Faculty Show
Ben Shahn Gallery, William Paterson University, Fall 2005.
- 2003 ACM SIGGRAPH Traveling Art Show
Ben Shahn Art Gallery, William Paterson University. Curator and faculty sponsor, as presented in San Diego, California, July 2003. Ben Shahn Art Gallery, William Paterson University, September 13th to October 15th, 2004. www.nyc.siggraph.org
- 2004 William Paterson University Art Department Faculty Show
Ben Shahn Gallery, William Paterson University, Fall 2004.
- International ACM SIGGRAPH 2004 Conference Courses, Los Angeles, CA. "There Can STILL Be Only One: Independent Animation Production for the Lonely."
Organizer and Lecturer of course on digital-animation production planning and execution, with Kristen Palana. Second year running of revised course after SIGGRAPH's invitation to repeat (a rare honor). August 9, 2004. www.siggraph.org/s2004/conference/courses/23.php?pageID=conference
- The First Beijing International New Media Arts Exhibition and Symposium, Beijing, People's Republic of China
The exhibition was on view from May 28th through June 13th, 2004, at the Millennium Art Museum in Beijing. "Nor Gloom of Nyght" appears in this exhibition as affiliated with the School of Visual Arts. <http://newmediabeijing.org/>
- NYC ACM SIGGRAPH MetroCAF 2004, College Animation Festival. Art, Design and Illustration Group, Principal Designer and Illustrator
Contributing NYC ACM SIGGRAPH Board Member. The New York City metropolitan-area student digital-animation festival, featuring student work from prestigious area colleges and universities, juried by the area's foremost animation professionals. September 21, 2004, New York University. www.nyc.siggraph.org



- NYC ACM SIGGRAPH Bring Your Own Animation Night, January 2005 to June 2006 (monthly)
Co-organizer and Master of Ceremonies of independent and commercial public animation screenings. Held on the first Tuesday of each month of the school year at Phebe's, formerly Fuel, New York City. A monthly gathering of animation artists, professionals and students to screen finished works and works-in-progress; to exchange ideas, critique and information; and to foster a sense of community and esprit de corps among animators.
- 2003 William Paterson University Art Department Faculty Show
Ben Shahn Gallery, William Paterson University, Fall 2003
- International ACM SIGGRAPH 2003 Conference Courses, San Diego, CA. "There Can Be Only One: Independent Animation Production for the Lonely."
Organizer and Lecturer of course on digital animation production planning and execution, with Kristen Palana. July 28, 2003. www.siggraph.org/s2003/conference/courses/rittler.html
- Digital Art and Production: Career Issues for Animators, Interactive and Web Designers
NYC ACM SIGGRAPH Panel Event, organizer and moderator, February 10, 2003, Pratt Manhattan.
- CGI Past and Future
Co-Curator and Participating artist, Fall 2002, Power Art Gallery, William Paterson University.
- 2002 William Paterson University Art Department Faculty Show
Ben Shahn Gallery, William Paterson University.
- International SIGGRAPH Conference, 2002 Art Gallery, San Antonio, TX, *Journey to the Oceans of the World*
Contributing Animator for 3D installation project with artist William R. Pensyl.
- Pratt Show 2000
Participating artist, Hammerstein Ballroom, New York City, May 2000.
- Awards as Senior Character Animator for GLC Productions' *The Buddy System: It's a Comic Strip*, 1998, and *Character Design, Preproduction and Animation for The Buddy System: The Third Ticket*, 1997
 - Vancouver Effects and Animation Festival, Canada, July 1999.
 - Anima Mundi, Brazil, July 1999.
 - Anney Animated Film Festival, France, May/June 1999. Winner Best TV Series.
 - Toronto Worldwide Short Film Festival, Canada, May/June 1999.
 - Philadelphia Festival of World Cinema, USA, April/May 1999.
 - Motion Art Festival, USA, April 1999. Winner Best of 3D Pro.
 - WorldFest Houston, USA, April 1999. Winner of Silver Award, TV and Cable Production Pilots.
 - California Sun International Animation Festival, USA, April 1999.
 - East Lansing Film Festival, USA, March 1999.
 - US Comedy Arts Film Festival, USA, March 1999.
 - Folioscope, Belgium, February 1999.
 - Chicago International Television Competition, USA, 1999. Winner Third-Place Certificate of Merit.
 - Canadian Int'l Film & Video Festival, Canada, November 1998. Winner Best Independent Animation, Best Humorous Entry, Second Best Independent Entry.
 - Mendrisio Cartoon, Switzerland, November 1998.
 - Denver Underground Film Festival, USA, November 1998.
 - Short Pictures International Film Festival, USA, November 1998.
 - Barrie Film Festival, Canada, October 1998.
 - The New Orleans Film Festival, USA, October 1998.
 - The Brooklyn Film Festival, USA, October 1998. Winner Best Animated Film.
 - Los Angeles International Short Film Festival, USA, September 1998.
 - The New York Festivals, International TV Programming & Promotion Awards, USA, 1998.
Winner Bronze WorldMedal, Young Adult Program.
- Graduate Art Faculty Exhibit, College of New Rochelle
February 1995.
- Steve Rittler, *MORRIGAN: An Exhibition of Computer-Aided Design*
Solo show, Pratt Institute, October 1993.
- Pratt National Talent Competition Winners' Exhibition
Pratt Institute, Brooklyn, NY, September 1992.
- Pratt National Talent Search Scholarship, full graduate tuition award, 1992 to 1995
- ELY Illustration Show 1990
Participating artist, the University of the Arts, Philadelphia, Pennsylvania, 1990.

BROADCAST WORKS AND GAMES:

- Now and Again Television Series, Fox Kids Network IDs
Visual-effects Animator for network TV series, commercial spots produced at Cyclotron and Galium.



- The Buddy System: The Third Ticket, The Buddy System: It's a Comic Strip, and The Buddy System: Kick Butt and Take Names Animator and Designer for award-winning animated TV pilots, produced at GLC Productions.
 - Febreeze, Stayfree With Wings, Bullet Wax, American Orthodontists, WBIG Directing Animator and/or Designer, Commercial Spots, produced at Blink.fx.
 - 101 Dalmatians-Escape from DeVil Manor, S'punj, Virtual Magic Kingdom (Kingdom Hearts) Principal 3D Artist for interactive CD-Rom Game, produced at Disney Interactive.
 - WPIX-TV Station Openers, Brawny Thirst Pockets, Aquafresh Flex Direct, GI Joe Extreme Animator, Modeler for Emmy Award • nominated spot, commercials and TV series produced at Image Design.
 - Others
- Storyboard artist, Designer, Animator for other commercials, TV-show pitches and experimental animation too numerous to list.

FREELANCE ILLUSTRATOR:

- Eagle Dental Group, Voorhees, NJ
Designer and Illustrator, recurring illustration client. Created artwork to be used as logo for print advertising and corporate publication, designed specific advertising layouts for print publication and billboard and large-format advertisement. Summer 2003, Fall 2003, Spring 2004.
- Labrador Coffee, Philadelphia, PA
Designer and Illustrator. Created artwork to be used as logo for print advertising and labeling. Philadelphia-based gourmet coffee purveyor. Fall 2003.
- New York City, NY; Los Angeles, CA; Philadelphia, PA
Brainflex, Inc., GLC Productions, Image Entertainment, Image Interactive, Van Nostrand Reinhold, W.W. Norton & Co., Columbia University Law School, Crozier Keystone Health Service, Kim Montenegro Designs, W.B. Saunders Publishers, The University of Pennsylvania, Dismar Corp., Century 21 Real Estate, United Steel Workers, and others too numerous to list. Fall 1990 to present.

PROFESSIONAL AFFILIATIONS AND ACTIVITIES:

- NYC ACM SIGGRAPH
Board of Directors, Fall 2000 to Fall 2015, member since Spring 2000. New York City Chapter of the Association of Computing Machines Special Interest Group for Graphics. Contributing organizer of computer-art and animation-related events. www.nyc.siggraph.org.
- NYC ACM SIGGRAPH Bring Your Own Animation Night, NYC. March 2011 to 2014. Creator and Co-organizer and MC of monthly animation event showcasing the work of local animators and promoting the animation community in NYC to the present.
- Women In Animation, New York City, member since 2019
- SIGGRAPH Professional Chapters, On-Site Chapters Representative
International SIGGRAPH Conference, 2013, Anaheim, CA. On-site representative of the New York City local chapter of ACM SIGGRAPH.
- SIGGRAPH Professional Chapters, On-Site Chapters Representative
International SIGGRAPH Conference, 2012, Los Angeles, CA. On-site representative of the New York City local chapter of ACM SIGGRAPH.
- SIGGRAPH Asia 2011 Computer Animation Festival Juror
International ACM SIGGRAPH Asia Conference, 2011, Hong Kong
- SIGGRAPH Asia 2010 Computer Animation Festival Juror
International ACM SIGGRAPH Asia Conference, 2010, Seoul, Korea
- SIGGRAPH 2010 Animation Clinic Producer
International ACM SIGGRAPH Conference, 2010, Los Angeles. Computer Animation Festival committee, organizer and producer of Animation Clinic.
- SIGGRAPH Asia 2009 Art Show Juror
International ACM SIGGRAPH Asia Conference, 2009, Yokohama, Japan
- SIGGRAPH Professional Chapters, On-Site Chapters Representative
International SIGGRAPH Conference, 2009, New Orleans, LA. On-site representative of the New York City local chapter of ACM SIGGRAPH.
- SIGGRAPH Professional Chapters, On-Site Chapters Representative
International SIGGRAPH Asia Conference, 2008, Singapore. On-site representative of the New York City local chapter of ACM SIGGRAPH.
- SIGGRAPH Professional Chapters, On-Site Chapters Representative
International SIGGRAPH Conference, 2007, San Diego, CA. On-site representative of the New York City local chapter of ACM SIGGRAPH.
- SIGGRAPH Art Show Juror
International ACM SIGGRAPH Conference, 2005, Los Angeles, CA. First-Tier Juror for the 2005 SIGGRAPH Art Show.
- SIGGRAPH Professional Chapters, On-Site Chapters Representative
International SIGGRAPH Conference, 2004, Los Angeles, CA. On-site representative of the New York City local chapter of ACM SIGGRAPH.
- SIGGRAPH Courses, On-Site Course Supervisor
International SIGGRAPH Conference, 2003, San Diego, CA. On-site course supervisor and organizer for Courses Program.
- SIGGRAPH Course Proposal Reviewer
International SIGGRAPH Conference 2001 to 2004. Professional reviewer for proposed courses presented at SIGGRAPH Conferences.



- International ACM SIGGRAPH

Member, Fall 1997 to 1999.

- Association of Computing Machines

Member of international association of computer users, 1997 - 2001, 2009 - present.

- College Arts Association

Member, Fall 1999 to present. National association of artists, art historians and administrators in higher education.

See SteveRittler.com for more details and links to demo reels and portfolio. References available upon request.